

## Florida State Kindergarten Math Standards Alignment to Starfall

#### **Domain: COUNTING AND CARDINALITY**

#### **Cluster 1: Know number names and the count sequence.**

Florida Standard	Starfall K Math Alignment
MAFS.K.CC.1.1 Count to 100 by ones and by tens.	Teacher's Guide Read Me First p. 6 - Hundredth Day Chart
	Teacher's Guide Read Me First p. 9 - Backpack Bear's Math
Cognitive Complexity: Level 1: Recall	Games: Count to 100
	Teacher's Guide p. 108 - Daily Routines: Number Line (daily)
	Teacher's Guide p. 115 - Number Bundles
	Teacher's Guide p. 274 - Count by Fives and Tens
	100th Day of School Supplement pp. 2-4 - Activities for the
	100th Day of School
	Starfall.com: Math: Numbers
	Starfall.com: Math: Add & Subtract: Place Value
	<i>Starfall.com:</i> Math: Kindergarten Mathematics Generators:
	Counting - Count to 100
MAFS.K.CC.1.2 Count forward beginning from a	Teacher's Guide p. 64 - Daily Routine: Number Line (daily)
given number within the known sequence (instead	Teacher's Guide p. 212 - Counting on from 10-20
of having to begin at 1).	Teacher's Guide p. 298 - Counting On
0 0 ,	Teacher's Guide p. 320 - Counting On from a Given Number
Cognitive Complexity: Level 1: Recall	Teacher's Guide p. 379 - Counting On Using the Number Line
	Teacher's Guide p. 546 - Counting on from 10
	Teacher's Guide p. 560 - Counting On
	Starfall.com: Math: Numbers: Train

	Teacher's Guide pp. 199 - 248 - Unit 5: Troublesome Teens
MAFS.K.CC.1.3 Read and write numerals from 0 to	Teacher's Guide pp. 246-247 - Introduce 20
20. Represent a number of objects with a written	Teacher's Guide p. 248 - Learning Centers: Computer
numeral 0–20 (with 0 representing a count of no	Teacher's Guide p. 248 - Learning Centers: A Walk in the Park
objects).	Teacher's Guide p.249 - Learning Centers: Dot-to-Dot (1-20)
	Teacher's Guide pp. 546-547- Numbers 10-20
	Backpack Bear's Math Workbook 1 - Numbers 1 - 20
Cognitive Complexity: Level 1: Recall	

### Cluster 2: Count to tell the number of objects.

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Florida Standard	Starfall K Math Alignment
<ul> <li>MAFS.K.CC.2.4 Understand the relationship between numbers and quantities; connect counting to cardinality.</li> <li>4a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.</li> </ul>	Teacher's Guide Read Me First p. 9 - Backpack Bear's Math Games - "Race to 20" Teacher's Guide p. 87 - Using Math Strategies Teacher's Guide p. 92 - Learning Centers: Ways to Represent Numbers Teacher's Guide pp. 109-110 - One-to-One Correspondence and the Number Nine Teacher's Guide pp.112-113 - The Number Zero Teacher's Guide p. 116 - Formative Assessment Teacher's Guide p. 282 - Seeing Number Patterns Starfall.com: Math: Numbers Starfall.com: Math: Numbers: Count Cookies
<b>4b.</b> Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	Teacher's Guide pp. 87-88 - The Number Seven Teacher's Guide p.120 - Learning Centers: Number Activity Mats Teacher's Guide pp. 318-319 - Number Representations 1-5 Teacher's Guide pp. 323 - Match Dominoes to Number Cards Teacher's Guide pp. 323-324 - Number Representations 6-10 Starfall.com: Math: Numbers
<b>4c</b> . Understand that each successive number name refers to a quantity that is one larger. <i>Cognitive Complexity: Level 1: Recall</i>	Teacher's Guide p. 40 - Daily Routines: Number Line (daily) Teacher's Guide p. 44 - Daily Routines: Hundreds Chart (daily) Teacher's Guide p.60 - Daily Routines: Place Value (daily) Teacher's Guide p. 81 - Count to Five Teacher's Guide pp. 84-85 - The Number Six Starfall.com: Math: Numbers Starfall.com: Math Songs
MAFS.K.CC.2.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. <i>Cognitive Complexity: Level 1: Recall</i>	Teacher's Guide p. 60 - Daily Routines: Number Line - "How Many Days Have We Been in School?" Teacher's Guide p. 277 - Learning Centers: Race to 20 Teacher's Guide pp. 354-356 - Arrays to 20 Teacher's Guide pp. 357-359 - Subitizing and Array Review Teacher's Guide p. 360 - Learning Center: Arrays

#### **Cluster 3: Compare numbers.**

Florida Standard	Starfall K Math Alignment
MAFS.K.CC.3.6 Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. <i>Cognitive Complexity: Level 2: Basic Application of</i> <i>Skills &amp; Concepts</i>	Teacher's Guide p. 155 -Evaluate Most, Least, and Same Teacher's Guide pp. 156-158 - Greater Than and Less Than Teacher's Guide pp. 187-188 - Using Ten Frames to Demonstrate More Teacher's Guide p. 189 - Number Line Riddles Teacher's Guide p. 288 - One Less Teacher's Guide p. 342 - One More/One Less Teacher's Guide p. 415 - Pocket Chart Game Teacher's Guide p. 490 - Creating Equal Groups Teacher's Guide p. 633 - How Many More or Less? Starfall.com: Math: Greater Than/Less Than
MAFS.K.CC.3.7 Compare two numbers between 1 and 10 presented as written numerals. Cognitive Complexity: Level 2: Basic Application of Skills & Concept	Teacher's Guide p. 128 - Less Than Teacher's Guide p. 132 - One More Teacher's Guide p. 187 - "Thumbs Up/Thumbs Down" Teacher's Guide p. 195 - Learning Centers: Banker, Customer - "High/Low" Teacher's Guide p. 265 - Number Sense Teacher's Guide p. 415 - Mystery Number Game Starfall.com: Math: Add & Subtract: Base Ten Practice
Amended Standard New Standard Deleted Standard	

#### **Domain: OPERATIONS AND ALGEBRAIC THINKING**

# Cluster 1: Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.

Florida Standard	Starfall K Math Alignment
<b>MAFS.K.OA.1.1</b> Represent addition and subtraction with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.	Teacher's Guide p. 112 - Story Problems Teacher's Guide p. 296 - Act It Out: Subtraction Teacher's Guide pp. 374-375 - Introduction to Addition Teacher's Guide p. 376 - Using Addition Strategies to Solve Equations
Cognitive Complexity: Level 2: Basic Application of Skills & Concept.	Teacher's Guide pp. 379-380 - Using a Number Line to Add Teacher's Guide pp. 381-383 - Acting It Out Teacher's Guide p. 417 - Partner to Solve Subtraction Problems Teacher's Guide pp. 428-429 - Little Boy Blue Story Problems Teacher's Guide pp. 430-431 - Subtraction Story Problem Teacher's Guide pp. 457-458 - Subtraction Starfall.com: Math: Add & Subtract: Math Helpers

MAFS.K.OA.1.2 Solve addition and subtraction word problems 1 , and add and subtract within 10, e.g., by using objects or drawings to represent the problem (1 Students are not required to independently read the word problems. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	Teacher's Guide pp. 377-378 - Using Counters and Ten-Frames Teacher's Guide pp. 382-383 - Create an Addition Story; Drawing Pictures Teacher's Guide p. 383 - Solve Number Stories Teacher's Guide p. 396 - Story Maps Teacher's Guide pp. 418-419 - Subtraction Practice Teacher's Guide pp. 420-421 - Five Little Teddy Bear Subtraction Teacher's Guide p. 422 - Learning Centers: Add and Subtract Starfall.com: Math: Addition & Subtraction: Addition Intro Starfall.com: Math: Addition & Subtraction: Addition Practice Starfall.com: Math: Addition & Subtraction: Addition Within 10 Starfall.com: Math: Addition & Subtraction: Subtraction Intro Starfall.com: Math: Addition & Subtraction: Subtraction Intro Starfall.com: Math: Addition & Subtraction: Subtraction Within 10 Starfall.com: Math: Addition & Subtraction: Subtraction Within 10
MAFS.K.OA.1.3 Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1). Cognitive Complexity: Level 2: Basic Application of Skills & Concept	
<ul> <li>MAFS.K.OA.1.4 For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.</li> <li><i>Cognitive Complexity: Level 2: Basic Application of Skills &amp; Concept</i></li> </ul>	Teacher's Guide p. 352 - Hanger Activity to 10 Teacher's Guide pp. 374-375 - Introduction to Addition Teacher's Guide pp. 381-383 - Act It Out! Teacher's Guide pp. 453-454 - Ways to Write an Addition Equation/Writing Equations/Solving Addition Equations Teacher's Guide p. 468 - Plus and Minus Game Teacher's Guide p. 474 - Addition and Subtraction Journal Page Teacher's Guide p. 508 - Missing Number Starfall.com: Math: Add & Subtract: Math Helpers Starfall.com: Math: Add & Subtract: Make 10 Numbers Starfall.com: Math: Make 10 Objects
MAFS.K.OA.1.5 Fluently add and subtract within 5. Cognitive Complexity: Level 1: Recall	Teacher's Guide p. 466 - Addition and Subtraction Equation Cards Teacher's Guide p. 469 - What's My Sign? Teacher's Guide p. 475 - Learning Centers: Flash Card Game Teacher's Guide p. 622 - Addition Game Day Teacher's Guide p. 623 - Subtraction Ball Toss Teacher's Guide p. 625 - Play "What's the Operation? Teacher's Guide p. 632 - What's the Operation? Teacher's Guide p. 632-633 - Addition and Subtraction

	<ul> <li>Starfall.com: Math: Add &amp; Subtract: Addition Intro</li> <li>Starfall.com: Math: Add &amp; Subtract: Addition Within 10</li> <li>Starfall.com: Math: Add &amp; Subtract: Addition Practice</li> <li>Starfall.com: Math: Add &amp; Subtract: Subtraction Intro</li> <li>Starfall.com: Math: Add &amp; Subtract: Subtraction Within 10</li> <li>Starfall.com: Math: Add &amp; Subtract: Subtraction Practice</li> </ul>
MAFS.K.OA.1.a Use addition and subtraction within 10 to solve word problems involving both addends unknown, e.g., by using objects, drawings, and equations with symbols for the unknown numbers to represent the problem. (Students are not required to independently read the word problems.)	Teacher's Guide p. 382 - Create an Addition Story Teacher's Guide p. 391 - Building Addition Number Stories Teacher's Guide p. 395-396 - Story Maps Teacher's Guide p. 398 - "Let's Go Shopping" Worksheet Teacher's Guide p. 400 - Summative Assessment: Create Addition Problems to 10 Teacher's Guide p. 419 - Represent Subtraction Teacher's Guide p. 421 - "Five Little Teddy Bears" Subtraction Story Teacher's Guide p. 423 - Summative Assessment: "Five Teddy Bears" Teacher's Guide p. 428-429 - "Little Boy Blue" Story Problems Teacher's Guide p. 430 - Acting Out Story Problems Teacher's Guide p. 431 - "Backpack Bear Says" Teacher's Guide p. 458 - Draw to Solve a Problem Teacher's Guide p. 458 - Weather Subtraction Starfall.com - "Addition & Subtraction"- Word Problems, Put Together/Take Apart

Amended Standard

New Standard Deleted Standard

#### **Domain: NUMBER AND OPERATIONS IN BASE TEN**

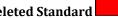
# Cluster 1: Work with numbers 11-19 to gain foundations for place value.

Florida Standard	Starfall K Math Alignment
<pre>MAFS.K.NBT.1.1 Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones. Cognitive Complexity: Level 2: Basic Application of Skills &amp; Concepts</pre>	Teacher's Guide pp. 546-547 - Numbers 10-20 Teacher's Guide pp. 548-549 - Recognize Numbers and Sets of 10 to 20 Teacher's Guide pp. 550-551 - Teens Practice Teacher's Guide pp. 552-553 - Place Value Teacher's Guide p. 555 - Learning Centers: Summative Assessment Starfall.com: Math: Add & Subtract: Place Value Starfall.com: Math: Add & Subtract: Addition Within 20 Starfall.com: Math: Add & Subtract: Subtraction: Within 20 Starfall.com: Math: Add & Subtract: Compose/Decompose

#### **Domain: MEASUREMENT AND DATA**

Florida Standard	Starfall K Math Alignment
<ul> <li>MAFS.K.MD.1.1 Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.</li> <li>Cognitive Complexity: Level 2: Basic Application of Skills &amp; Concept</li> </ul>	Teacher's Guide pp.126-127 - Measurement Teacher's Guide pp.132-133 - Sort by Attribute Teacher's Guide pp. 508-509 - Measure Distance Teacher's Guide pp. 510-511 - Classroom Size Comparison Teacher's Guide pp. 512-514 - Comparing Surface Area Starfall.com: Math: Geometry & Measurement: Measurement Starfall.com: Math: Geometry & Measurement: Weight
<b>MAFS.K.MD.1.2</b> Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.	Teacher's Guide pp. 28-29 - Introduce Measuring with Rectangles, Match Lengths, Compare Rectangles Teacher's Guide pp. 126 - 127 - Introduce Measurement Teacher's Guide p. 268 - Taller or Shorter? Teacher's Guide p. 284 - One Less Teacher's Guide p. 285 - One More Starfall.com: Math: Geometry & Measurement: Measurement
Cognitive Complexity: Level 2: Basic Application of Skills & Concept	
<b>MAFS.K.MD.1.a</b> Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps overlaps.	Teacher's Guide pp. 126-127 - Measurement Teacher's Guide p. 134 - Summative Assessment Teacher's Guide p. 497 - Measure Using Craft Sticks Teacher's Guide p. 497 - Measure Using Cubes Teacher's Guide p. 498 - Length of Names Teacher's Guide pp. 500-501 - Measure Objects Teacher's Guide p. 502 - Measure the Objects Teacher's Guide p. 503 - Summative Assessment: Longer/Taller Teacher's Guide p. 508 - Measure Distance Teacher's Guide p. 509 - Measure in Groups Starfall.com: Math: Geometry & Measurement: Measurement: "Let's Measure!"

#### Cluster 1: Describe and compare measurable attribute.



Cluster 2: Classify objects and count the number of objects in each category.

Florida Standard	Starfall K Math Alignment
MAFS.K.MD.2.3 Classify objects into given	Teacher's Guide pp. 36-37 - Explore Shapes

categories; count the numbers of objects in each category and sort the categories by count. <i>Cognitive Complexity: Level 2: Basic Application of</i> <i>Skills &amp; Concepts</i>	Teacher's Guide pp. 41-42 - Introduce Octagon and Review 2D Shapes Teacher's Guide pp. 132-133 - Sort By Attribute Teacher's Guide p. 134 - Learning Centers: Sorting Objects Teacher's Guide pp. 288-289 - 3-D Shape Museum Day Teacher's Guide p. 290 - Sorting Shapes Teacher's Guide p. 624 - Pattern Using Coins Starfall.com: Math: Geometry & Measurement: Button Sort
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#### **Domain: GEOMETRY**

# Cluster 1: Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres).

Florida Standard	Starfall K Math Alignment
MAFS.K.G.1.1Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.Cognitive Complexity: Level 2: Basic Application of Skills & Concept	<b>Teacher's Guide pp.128-129</b> - Ordinal Numbers <b>Teacher's Guide pp. 152-153</b> - Introduce Positional Words <b>Teacher's Guide p. 160</b> - Positional Words <b>Teacher's Guide p. 623</b> - Position Words
MAFS.K.G.1.2 Correctly name shapes regardless of their orientations or overall size. Cognitive Complexity: Level 1: Recall	Teacher's Guide pp. 18-19 - Review One, Preview Two (Properties of a circle) Teacher's Guide pp. 21-22 - Preview Three (Properties of a Triangle) Teacher's Guide pp. 24-25 - Preview Four (Properties of a rectangle and square) Teacher's Guide p. 134 - Computer Center Teacher's Guide p. 150 - Identify shapes in the Environment Teacher's Guide pp. 265-266 - Shape Properties <i>Starfall.com</i> : Math - Geometry and Measurement: Triangles & Make Shapes <i>Starfall.com</i> : Math - Geometry and Measurement: Puzzles <i>Starfall.com</i> : Math - Geometry and Measurement: 2D/3D Shapes
MAFS.K.G.1.3 Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid"). <i>Cognitive Complexity: Level 1: Recall</i>	Teacher's Guide pp. 265-267 - Shape Properties Teacher's Guide pp. 268-269 - Introduce Cube Teacher's Guide pp. 271-273 - Introduce the Rectangular Prism Teacher's Guide pp. 274-275 - Introduce the Cone Teacher's Guide pp. 282-283 - Introduce the Cylinder Teacher's Guide p. 284 - Introduce the Sphere Teacher's Guide pp. 286-287 - Introduce the Square Pyramid Teacher's Guide p. 302 - Sorting 2D and 3D Shapes Starfall.com: Math: Geometry and Measurement: 2D/3D Sort Starfall.com: Math: Geometry and Measurement: 3D Space

#### Cluster 2: Analyze, compare, create, and compose shape.

Florida Standard	Starfall K Math Alignment
<ul> <li>MAFS.K.G.2.4 Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).</li> <li>Cognitive Complexity: Level 3: Strategic Thinking &amp; Complex Reasoning</li> </ul>	Teacher's Guide pp. 265-266 - Shape Properties Teacher's Guide p. 269 - Introduce the Math Net Teacher's Guide p. 272 - Introduce the Rectangular Prism Math Net Teacher's Guide p. 275 - Introduce the Cone Math Net Teacher's Guide p. 282 - Introduce the Cylinder Math Net Teacher's Guide p. 283 - Properties of a Cylinder Teacher's Guide p. 285 - Compare Circles and Spheres Teacher's Guide p. 287 - Introduce the Square Pyramid Math Net Teacher's Guide p. 289 - Sort Items Into Groups Teacher's Guide p. 296-297 - Backpack Bear's Treasure Hunt Teacher's Guide p. 301 - Graphing 3-D Shapes Teacher's Guide p. 303 - Distinguishing 2D and 3D Shapes
<ul> <li>MAFS.K.G.2.5 Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.</li> <li>Cognitive Complexity: Level 2: Basic Application of Skills &amp; Concept</li> </ul>	Teacher's Guide p. 151 - Draw Shapes Teacher's Guide p. 267 - Draw Shapes with Shaving Cream Teacher's Guide p. 276 - Learning Centers: Play Dough Shape Town Teacher's Guide p. 297 - Draw Shapes Teacher's Guide p. 304 - Learning Centers: Play Dough 3-D Shapes Teacher's Guide p. 304 - Learning Centers: Constructing 3-D Shapes
<ul> <li>MAFS.K.G.2.6 Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?"</li> <li>Cognitive Complexity: Level 2: Basic Application of Skills &amp; Concept</li> </ul>	Teacher's Guide p. 134 - Computer Center Teacher's Guide pp. 265-266 - Shape Properties Teacher's Guide p. 273 - Cubes and Rectangular Prisms <i>Starfall.com:</i> Math: Geometry and Measurement: Triangles & Make Shapes <i>Starfall.com:</i> Math: Geometry and Measurement: Puzzles

\*The standards in this document were copied directly from Mathematics Florida Standards (MAFS).

**\*\*Publisher's Note:** The citations included in this alignment represent a sampling of the Starfall Kindergarten Math Curriculum. Each standard is covered in depth throughout the curriculum. Additional Starfall standards may be found in the Teacher's Guide.