

New York State Kindergarten Math Standards Alignment to Starfall

Counting and Cardinality K.CC

Know number names and the count sequence.

New York Standards	Starfall K Math Alignment
1. Count to 100 by ones and by tens.	Teacher's Guide Read Me First p. 6 - Hundredth Day Chart Teacher's Guide Read Me First p. 9 - Backpack Bear's Math Games: Count to 100 Teacher's Guide p. 108 - Daily Routines: Number Line (daily) Teacher's Guide p. 115 - Number Bundles Teacher's Guide p. 274 - Count by Fives and Tens Color Supplements pp. 2-4 - 100th Day of School Starfall.com: Math: Numbers Starfall.com: Math: Add & Subtract: Place Value Starfall.com: Math: Kindergarten Mathematics Generators: Counting - Count to 100
2. Count forward beginning from a given number within the known sequence (instead of having to begin at 1).	Teacher's Guide p. 64 - Daily Routine: Number Line (daily) Teacher's Guide p. 212 - Counting on from 10-20 Teacher's Guide p. 298 - Counting On Teacher's Guide p. 320 - Counting On from a Given Number Teacher's Guide p. 379 - Counting On Using the Number Line Teacher's Guide p. 546 - Counting on from 10 Teacher's Guide p. 560 - Counting On Starfall.com: Math: Numbers: Train
3. Write numbers from 0 to 20. Represent a number of objects with a written numeral 0–20 (with 0 representing a count of no objects).	Teacher's Guide pp. 199 - 248 - Unit 5: Troublesome Teens Teacher's Guide pp. 246-247 - Introduce 20 Teacher's Guide p. 248 - Learning Centers: Computer Teacher's Guide p. 248 - Learning Centers: A Walk in the Park

Teacher's Guide p. 249 - Learning Centers: Dot-to-Dot (1-20)
Teacher's Guide pp. 546-547- Numbers 10-20
Backpack Bear's Math Workbook 1 - Numbers 1 - 20

Count to tell the number of objects.

Count to tell the number of objects.	
4. Understand the relationship between numbers and quantities; connect counting to cardinality. a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.	Teacher's Guide Read Me First p. 9 - Backpack Bear's Math Games - "Race to 20" Teacher's Guide p. 87 - Using Math Strategies Teacher's Guide p. 92 - Learning Centers: Ways to Represent Numbers Teacher's Guide pp. 109-110 - One-to-One Correspondence and the Number Nine Teacher's Guide pp. 112-113 - The Number Zero Teacher's Guide p. 116 - Formative Assessment Teacher's Guide p. 282 - Seeing Number Patterns Starfall.com: Math: Numbers Starfall.com: Math: Numbers: Count Cookies
b. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	Teacher's Guide pp. 87-88 - The Number Seven Teacher's Guide p. 120 - Learning Centers: Number Activity Mats Teacher's Guide pp. 318-319 - Number Representations 1-5 Teacher's Guide pp. 323 - Match Dominoes to Number Cards Teacher's Guide pp. 323-324 - Number Representations 6-10 Starfall.com: Math: Numbers
c. Understand that each successive number name refers to a quantity that is one larger.	Teacher's Guide p. 40 - Daily Routines: Number Line (daily) Teacher's Guide p. 44 - Daily Routines: Hundreds Chart (daily) Teacher's Guide p. 60 - Daily Routines: Place Value (daily) Teacher's Guide p. 81 - Count to Five Teacher's Guide pp. 84-85 - The Number Six Starfall.com: Math: Numbers Starfall.com: Math Songs
d. Develop understanding of ordinal numbers (first through tenth) to describe the relative position and magnitude of whole numbers.	d. Teacher's Guide pp. 128-129 - Introduce Ordinal Numbers Teacher's Guide p. 634 - Mini Centers and Assessment: Backpack Bear's Math Workbook #2, p. 47 Starfall.com: Math Songs: "5 Little Farmers" Teacher's Guide Unit 3: Recommended Literature: <i>Albert the Muffin-Maker: Ordinal Numbers</i> by Eleanor May; <i>Henry the Fourth</i> by Stuart J. Murphy
5. Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10	Teacher's Guide p. 60 - Daily Routines: Number Line - "How Many Days Have We Been in School?" Teacher's Guide p. 277 - Learning Centers: Race to 20

things in a scattered configuration; given a number from 1–20, count out that many objects.	Teacher's Guide pp. 354-356 - Arrays to 20 Teacher's Guide pp. 357-359 - Subitizing and Array Review Teacher's Guide p. 360 - Learning Center: Arrays
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Compare numbers.

New York Standards	Starfall K Math Alignment
6. Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. ²	Teacher's Guide p. 155 - Evaluate Most, Least, and Same Teacher's Guide pp. 156-158 - Greater Than and Less Than Teacher's Guide pp. 187-188 - Using Ten Frames to Demonstrate More Teacher's Guide p. 189 - Number Line Riddles Teacher's Guide p. 288 - One Less Teacher's Guide p. 342 - One More/One Less Teacher's Guide p. 415 - Pocket Chart Game Teacher's Guide p. 490 - Creating Equal Groups Teacher's Guide p. 633 - How Many More or Less? Starfall.com: Math: Greater Than/Less Than
7. Compare two numbers between 1 and 10 presented as written numerals.	Teacher's Guide p. 128 - Less Than Teacher's Guide p. 132 - One More Teacher's Guide p. 187 - "Thumbs Up/Thumbs Down" Teacher's Guide p. 195 - Learning Centers: Banker, Customer - "High/Low" Teacher's Guide p. 265 - Number Sense Teacher's Guide p. 415 - Mystery Number Game Starfall.com: Math: Add & Subtract: Base Ten Practice

² Include groups with up to ten objects.

Operations and Algebraic Thinking K.OA

$Understand\ addition\ as\ putting\ together\ and\ adding\ to, and\ understand\ subtraction\ as\ taking\ apart\ and\ taking\ from.$

New York Standards	Starfall K Math Alignment
1. Represent addition and subtraction with objects, fingers, mental images, drawings, ³ sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.	Teacher's Guide p. 112 - Story Problems Teacher's Guide p. 296 - Act It Out: Subtraction Teacher's Guide pp. 374-375 - Introduction to Addition Teacher's Guide p. 376 - Using Addition Strategies to Solve Equations

	Teacher's Guide pp. 379-380 - Using a Number Line to Add Teacher's Guide pp. 381-383 - Acting It Out Teacher's Guide p. 417 - Partner to Solve Subtraction Problems Teacher's Guide pp. 428-429 - Little Boy Blue Story Problems Teacher's Guide pp. 430-431 - Subtraction Story Problem Teacher's Guide pp. 457-458 - Subtraction Starfall.com: Math: Add & Subtract: Math Helpers
2. Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.	Teacher's Guide pp. 377-378 - Using Counters and Ten-Frames Teacher's Guide pp. 382-383 - Create an Addition Story; Drawing Pictures Teacher's Guide p. 383 - Solve Number Stories Teacher's Guide p. 396 - Story Maps Teacher's Guide pp. 418-419 - Subtraction Practice Teacher's Guide pp. 420-421 - Five Little Teddy Bear Subtraction Teacher's Guide p. 422 - Learning Centers: Add and Subtract Starfall.com: Math: Addition & Subtraction: Addition Intro Starfall.com: Math: Addition & Subtraction: Addition Practice Starfall.com: Math: Addition & Subtraction: Subtraction Intro Starfall.com: Math: Addition & Subtraction: Subtraction Intro Starfall.com: Math: Addition & Subtraction: Subtraction Within 10 Starfall.com: Math: Addition & Subtraction: Subtraction Within 10 Starfall.com: Math: Addition & Subtraction: Word Problems Starfall.com: Math: Addition & Subtraction: Word Problems Add To: Change Unknown
3. Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).	Teacher's Guide p. 350 - Number Bonds to 10 Teacher's Guide pp. 351-352 - Review Number Bonds Teacher Guide p. 353 - Write Equations for Ten Teacher's Guide p. 377 - Using Counters and Ten-Frames Teacher's Guide p. 384 - Learning Centers: Shake, Spill, and Add Teacher's Guide p. 400 - Create Addition Problems to 10 Teacher's Guide pp. 452-453 - Review Addition Teacher's Guide pp. 468-469 - Creating Addition and Subtraction Equations Teacher's Guide pp. 620-621 - Composing and Decomposing Numbers 6-10 Starfall.com: Math: Add & Subtract: Compose/Decompose Tens and Ones Starfall.com: Math: Add & Subtract: Math Helpers
4. For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.	Teacher's Guide p. 352 - Hanger Activity to 10 Teacher's Guide pp. 374-375 - Introduction to Addition Teacher's Guide pp. 381-383 - Act It Out! Teacher's Guide pp. 453-454 - Ways to Write an Addition Equation/Writing Equations/Solving Addition Equations Teacher's Guide p. 468 - Plus and Minus Game Teacher's Guide p. 474 - Addition and Subtraction Journal Page Teacher's Guide p. 508 - Missing Number Starfall.com: Math: Add & Subtract: Math Helpers Starfall.com: Math: Add & Subtract: Make 10 Numbers Starfall.com: Math: Make 10 Objects
5. Fluently add and subtract within 5.	Teacher's Guide p. 466 - Addition and Subtraction Equation Cards

Teacher's Guide p. 469 - What's My Sign?
Teacher's Guide p. 475 - Learning Centers: Flash Card Game
Teacher's Guide p. 622 - Addition Game Day
Teacher's Guide p. 623 - Subtraction Ball Toss
Teacher's Guide p. 625 - Play "What's the Operation?
Teacher's Guide p. 625- What's the Operation?
Teacher's Guide pp. 632-633 - Addition and Subtraction
Starfall.com: Math: Add & Subtract: Addition Intro
Starfall.com: Math: Add & Subtract: Addition Practice
Starfall.com: Math: Add & Subtract: Subtraction Intro
Starfall.com: Math: Add & Subtract: Subtraction Within 10
Starfall.com: Math: Add & Subtract: Subtraction Within 10
Starfall.com: Math: Add & Subtract: Subtraction Practice

Number and Operations in Base Ten K.NB

Work with numbers 11-19 to gain foundations for place value.

New York Standards	Starfall K Math Alignment
1. Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.	Teacher's Guide pp. 546-547 - Numbers 10-20 Teacher's Guide pp. 548-549 - Recognize Numbers and Sets of 10 to 20 Teacher's Guide pp. 550-551 - Teens Practice Teacher's Guide pp. 552-553 - Place Value Teacher's Guide p. 555 - Learning Centers: Summative Assessment Starfall.com: Math: Add & Subtract: Place Value Starfall.com: Math: Add & Subtract: Addition Within 20 Starfall.com: Math: Add & Subtract: Subtraction: Within 20 Starfall.com: Math: Add & Subtract: Compose/Decompose

Measurement and Data K.MD

Describe and compare measurable attributes.

New York Standards Starfall K Math Alignment
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³ Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.

1. Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.	Teacher's Guide pp. 126-127 - Measurement Teacher's Guide pp. 132-133 - Sort by Attribute Teacher's Guide pp. 508-509 - Measure Distance Teacher's Guide pp. 510-511- Classroom Size Comparison Teacher's Guide pp. 512-514 - Comparing Surface Area Starfall.com: Math: Geometry & Measurement: Measurement Starfall.com: Math: Geometry & Measurement: Weight
2. Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.	Teacher's Guide pp. 28-29 - Introduce Measuring with Rectangles, Match Lengths, Compare Rectangles Teacher's Guide pp. 126 - 127 - Introduce Measurement Teacher's Guide p. 268 - Taller or Shorter? Teacher's Guide p. 284 - One Less Teacher's Guide p. 285 - One More Starfall.com: Math: Geometry & Measurement: Measurement

Classify objects and count the number of objects in each category.

New York Standards	Starfall K Math Alignment
3. Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. ⁴	Teacher's Guide pp. 36-37 - Explore Shapes Teacher's Guide pp. 41-42 - Introduce Octagon and Review 2D Shapes Teacher's Guide pp. 132-133 - Sort By Attribute Teacher's Guide pp. 134 - Learning Centers: Sorting Objects Teacher's Guide pp. 288-289 - 3-D Shape Museum Day Teacher's Guide pp. 290 - Sorting Shapes Teacher's Guide pp. 624 - Pattern Using Coins Starfall.com: Math: Geometry & Measurement: Button Sort

⁴Limit category counts to be less than or equal.

Geometry K.G

Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres).

New York Standards	Starfall K Math Alignment
1. Describe objects in the environment using names of shapes, and describe the relative	Teacher's Guide pp. 128-129 - Ordinal Numbers Teacher's Guide pp. 152-153 - Introduce Positional Words

positions of these objects using terms such as above, below, beside, in front of, behind, and next to.	Teacher's Guide p. 160 - Positional Words Teacher's Guide p. 623 - Position Words
2. Correctly name shapes regardless of their orientations or overall size.	Teacher's Guide pp. 18-19 - Review One, Preview Two (Properties of a circle) Teacher's Guide pp. 21-22 - Preview Three (Properties of a Triangle) Teacher's Guide pp. 24-25 - Preview Four (Properties of a rectangle and square) Teacher's Guide p. 134 - Computer Center Teacher's Guide p. 150 - Identify shapes in the Environment Teacher's Guide pp. 265-266 - Shape Properties Starfall.com: Math - Geometry and Measurement: Triangles & Make Shapes Starfall.com: Math - Geometry and Measurement: Puzzles Starfall.com: Math - Geometry and Measurement: 2D/3D
3. Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").	Teacher's Guide pp. 265-267 - Shape Properties Teacher's Guide pp. 268-269 - Introduce Cube Teacher's Guide pp. 271-273 - Introduce the Rectangular Prism Teacher's Guide pp. 274-275 - Introduce the Cone Teacher's Guide pp. 282-283 - Introduce the Cylinder Teacher's Guide pp. 284 - Introduce the Sphere Teacher's Guide pp. 286-287 - Introduce the Square Pyramid Teacher's Guide pp. 302 - Sorting 2D and 3D Shapes Starfall.com: Math: Geometry and Measurement: 2D/3D Sort Starfall.com: Math: Geometry and Measurement: 2-D/3D Shapes Starfall.com: Math: Geometry and Measurement: 3D Space

Analyze, compare, create, and compose shapes.

New York Standards	Starfall K Math Alignment
4. Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).	Teacher's Guide pp. 265-266 - Shape Properties Teacher's Guide p. 269 - Introduce the Math Net Teacher's Guide p. 272 - Introduce the Rectangular Prism Math Net Teacher's Guide p. 275 - Introduce the Cone Math Net Teacher's Guide p. 282 - Introduce the Cylinder Math Net Teacher's Guide p. 283 - Properties of a Cylinder Teacher's Guide p. 285 - Compare Circles and Spheres Teacher's Guide p. 287 - Introduce the Square Pyramid Math Net Teacher's Guide p. 289 - Sort Items Into Groups Teacher's Guide p. 296-297 - Backpack Bear's Treasure Hunt Teacher's Guide p. 301 - Graphing 3-D Shapes Teacher's Guide p. 303 - Distinguishing 2D and 3D Shapes

5. Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.	Teacher's Guide p. 151 - Draw Shapes Teacher's Guide p. 267 - Draw Shapes with Shaving Cream Teacher's Guide p. 276 - Learning Centers: Play Dough Shape Town Teacher's Guide p. 297 - Draw Shapes Teacher's Guide p. 304 - Learning Centers: Play Dough 3-D Shapes
6. Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?"	Teacher's Guide p. 134 - Computer Center Teacher's Guide pp. 265-266 - Shape Properties Teacher's Guide p. 273 - Cubes and Rectangular Prisms Starfall.com: Math: Geometry and Measurement: Triangles & Make Shapes Starfall.com: Math: Geometry and Measurement: Puzzles

Standards for Mathematical Practices

The following Mathematical Practices are integrated into every mathematics lesson in the Starfall Math Curriculum. Listed below are several examples of lessons that specifically address each of the Mathematical Practices.

New York Standards	Starfall K Math Alignment
New York Standards K.MP.1 Make sense of problems and persevere in solving them.	Teacher's Guide pp. 334-335 - Addition to Five Teacher's Guide pp. 350 - Number Bonds of Ten Teacher's Guide pp. 354-356 - Arrays Up to 20 Teacher's Guide pp. 374-375 - Introduction to Addition Teacher's Guide pp. 377-378 - Using Counters and Ten Frames Teacher's Guide pp. 379-380 - Using a Number Line to Add Teacher's Guide pp. 381-382 - Acting it Out Teacher's Guide pp. 391-392 - Missing Numbers Teacher's Guide pp. 393-394 - Strategies to Solve Story Problems Teacher's Guide pp. 395-396 - Story Maps Teacher's Guide pp. 416-417 - Introduce Subtraction Teacher's Guide pp. 418-419 - Subtraction Practice Teacher's Guide pp. 420-421 - "Five Little Teddy Bears" Subtraction Teacher's Guide pp. 428-429 - "Little Boy Blue" Story Problems Teacher's Guide pp. 430-431 - Subtraction Story Problems Teacher's Guide pp. 434-436 - Using a Number Line to Subtract Teacher's Guide pp. 455-456 - My Answer Is
	Teacher's Guide p. 459 - Subtraction Equations Teacher's Guide pp. 466-467 - Review Addition and Subtraction Facts

	Teacher's Guide pp. 468-469 - Creating Addition and Subtraction Equations
K.MP.2 Reason abstractly and quantitatively.	Teacher's Guide p. 375 - Using Addition Strategies Teacher's Guide p. 376 - Using Addition Strategies to Solve Equations Teacher's Guide pp. 381-383 - Acting It Out Teacher's Guide pp. 391 - Building Addition Number Stories Teacher's Guide pp. 392 - Solving for X Teacher's Guide pp. 393-394 - Strategies to Solve Story Problems Teacher's Guide pp. 395-396 - Story Maps Teacher's Guide pp. 417 - Partner to Solve Subtraction Problems Teacher's Guide pp. 418-419 - Subtraction Practice Teacher's Guide pp. 420-421 - "Five Little Teddy Bears" Subtraction Teacher's Guide p. 423 - Learning Centers: Summative Assessment: "Five Teddy Bears" Teacher's Guide pp. 428-429 - "Little Boy Blue" Story Problems Teacher's Guide pp. 430-431 - Subtraction Story Problems Teacher's Guide pp. 452-454 - Review Addition Teacher's Guide pp. 457-458 - Subtraction Teacher's Guide pp. 457-458 - Subtraction Teacher's Guide pp. 466 - "Build a Tower Addition" Game Teacher's Guide p. 466 - "Build a Tower Addition and Subtraction Equations Teacher's Guide pp. 468-469 - Creating Addition and Subtraction Equations Teacher's Guide pp. 473-474 - Addition and Subtraction Story Problems Teacher's Guide p. 491 - Use Pictures to Solve Problems Teacher's Guide p. 492 - Draw Pictures to Solve Problems Teacher's Guide p. 493 - Measure and Compare Lengths Teacher's Guide p. 496 - Measure Using Craft Sticks Teacher's Guide p. 497 - Measure Using Cubes Teacher's Guide p. 498 - Length of Names Teacher's Guide p. 497 - Measure Using Cubes Teacher's Guide p. 498 - Length of Names Teacher's Guide p. 497 - Measure Objects Teacher's Guide p. 500 - Measure Objects Teacher's Guide p. 500 - Measure Objects
K.MP.3 Construct viable arguments and critique the reasoning of other.	Teacher's Guide p. 374 - Introduce "Operation" Teacher's Guide p. 375 - Using Addition Strategies Teacher's Guide p. 376 - Using Addition Strategies to Solve Equations Teacher's Guide pp. 377-378 - Use Counters and Ten-Frame Strategies Teacher's Guide pp. 379-380 - Using a Number Line to Add Teacher's Guide p. 381 - Addition Equation Cards (Counting
	On) Teacher's Guide pp. 381-382 - Acting It Out Teacher's Guide p. 383 - Drawing Pictures

Teacher's Guide p. 384 - Solve Number Stories **Teacher's Guide p. 391 -** "Five Little Bees" **Teacher's Guide p. 391 -** Building Addition Number Stories **Teacher's Guide p. 392 -** Solving For X **Teacher's Guide p. 392 -** What Number is Missing? **Teacher's Guide pp. 393-394 -** Strategies to Solve Story Problems **Teacher's Guide pp. 395-396 - Story Maps** Teacher's Guide pp. 397-398 - Addition With Coins **Teacher's Guide p. 400 -** Learning Centers: Summative Assessment: Create Addition Problems to 10 **Teacher's Guide p. 414-415 -** Greater Than / Less Than Game **Teacher's Guide p. 416 -** Subtraction as an Operation **Teacher's Guide p. 417 -** Compare Addition and Subtraction Strategies **Teacher's Guide p. 417 -** Partner to Solve Subtraction Problems **Teacher's Guide pp. 418-419 -** Drawing Pictures Strategy **Teacher's Guide p. 419 -** Read It, Draw It, Solve It Practice Teacher's Guide p. 419 - Represent Subtraction **Teacher's Guide pp. 420-421 -** "Five Little Teddy Bears" Subtraction **Teacher's Guide pp. 428-429 -** "Little Boy Blue" Story Problems **Teacher's Guide pp. 430-431 -** Subtraction Story Problems **Teacher's Guide pp. 432-433 -** Subtraction and Money **Teacher's Guide pp. 434-436 -** Using a Number Line to Subtract **Teacher's Guide pp. 452-454 -** Review Addition **Teacher's Guide pp. 455-456 -** My Answer Is... **Teacher's Guide pp. 457-458 -** Subtraction **Teacher's Guide p. 459 -** Subtraction Equations **Teacher's Guide p. 461 -** Learning Centers: Summative Assessment: Adding and Subtracting Within 5 **Teacher's Guide p. 468 -** "Plus and Minus" Game **Teacher's Guide pp. 468-469 -** Creating Addition and **Subtraction Equations Teacher's Guide p. 472 -** Adding and Subtracting using Money **Teacher's Guide pp. 473-474 -** Addition and Subtraction Story Problems K.MP.4 Model with mathematics. **Teacher's Guide p. 375 -** Using Addition Strategies **Teacher's Guide p. 376 -** Using Addition Strategies to Solve Equations Teacher's Guide pp. 381-383 - Acting It Out **Teacher's Guide p. 391 -** Building Addition Number Stories **Teacher's Guide p. 392 -** Solving for X **Teacher's Guide pp. 393-394 -** Strategies to Solve Story Problems **Teacher's Guide pp. 395-396 - Story Maps Teacher's Guide p. 417 -** Partner to Solve Subtraction Problems **Teacher's Guide pp. 418-419 - Subtraction Practice Teacher's Guide pp. 420-421 -** "Five Little Teddy Bears" Subtraction **Teacher's Guide p. 423 -** Learning Centers: Summative

	Assessment: "Five Teddy Bears" Teacher's Guide pp. 428-429 - "Little Boy Blue" Story Problems Teacher's Guide pp. 430-431 - Subtraction Story Problems Teacher's Guide pp. 452-454 - Review Addition Teacher's Guide pp. 455-456 - My Answer Is Teacher's Guide pp. 457-458 - Subtraction Teacher's Guide pp. 459 - Subtraction Equations Teacher's Guide p. 466 - "Build a Tower Addition" Game Teacher's Guide pp. 467 - "Disappearing Train Cube Subtraction" Game Teacher's Guide pp. 468-469 - Creating Addition and Subtraction Equations Teacher's Guide pp. 473-474 - Addition and Subtraction Story Problems Teacher's Guide p. 491 - Use Pictures to Solve Problems Teacher's Guide p. 492 - Draw Pictures to Solve Problems
K.MP.5 Use appropriate tools strategically.	Teacher's Guide - Daily Routines (Daily) Teacher's Guide pp. 15-16 - Introduce Daily Routines and
	Preview One
	Teacher's Guide p. 68 - Math Bag Objects
	Teacher's Guide p. 84 - Introduce the Number Six
	Teacher's Guide p. 120 - Learning Centers: Number Activity Mats
	Teacher's Guide p. 134 - Learning Centers: Sorting Objects
	Teacher's Guide p. 154 - Learning Centers: Sorting Objects Teacher's Guide p. 156 - Greater Than and Less Than
	Teacher's Guide pp. 172-173 - Introduce the Dime
	Teacher's Guide pp. 172-173 - Individuce the Diffe Teacher's Guide pp. 184-185 - Ten-Frames
	Teacher's Guide p. 235 - Learning Centers: Summative
	Assessment: Represent Numbers
	Teacher's Guide p. 246 - Introduce 20
	Teacher's Guide p. 265 - Shape Properties
	Teacher's Guide pp. 284-285 - Introduce the Sphere
	Teacher's Guide p. 304 - Learning Centers: Constructing 3-D
	Shapes
	Teacher's Guide pp. 325-326 - Review Money (Penny, Nickel, Dime)
	Teacher's Guide pp. 336-337 - Number Combinations of 6 and 7
	Teacher's Guide pp. 350-351 - Number Bonds of 10
	Teacher's Guide pp. 378-379 - Using Counters and
	Ten-Frames
	Teacher's Guide pp. 393-394 - Strategies to Solve Story Problems
	Teacher's Guide p. 422 - Learning Centers: "Add and Subtract"
	Teacher's Guide pp. 430-431 - Subtraction Story Problems
	Teacher's Guide pp. 455-456 - My Answer Is
	Teacher's Guide pp. 470-471 - Plus and Minus
	Teacher's Guide pp. 496-497 - Height and Length
	Teacher's Guide pp. 508-509 - Measure Distance
	Teacher's Guide pp. 524-525 - Weighing Objects
	Teacher's Guide pp. 550-551 - Teens Practice
1	Teacher's Guide p. 567 - Learning Centers: "Count to 50"

	Number Grid Game Teacher's Guide p. 606 - Learning Centers: Capacity Teacher's Guide p. 637 - Learning Center: "Coin Town"
K.MP.6 Attend to precision.	
	Teacher's Guide p. 492 - Formative Assessment: Draw Pictures to Solve Problems Teacher's Guide p. 514 - Formative Assessment: Use Measuring Tools Teacher's Guide p. 523 - Record Lighter or Heavier Teacher's Guide p. 549 - Formative Assessment: Number Representations from 10 to 20
	Teacher's Guide p. 566 - Review Numbers and Sets 10 Through

	Teacher's Guide p. 589 - Formative Assessment: Draw a Clock Teacher's Guide p. 599 - Formative Assessment: Classify Hot or Cold
	Operation?
	Teacher's Guide pp. 632-633 - Addition and Subtraction
KMP.7 Look for and make use of structure.	Teacher's Guide p. 625 - Formative Assessment: What's the
	Teacher's Guide p. 548 - Add and Subtract: Compose/Decompose Tens and Ones
	Teacher's Guide pp. 620-621 - Composing and Decomposing Numbers 6-10
	Teacher's Guide p. 632 - Magic Math Moment: How Many More or Less?

K.MP.8 Look for and express regularity in repeated reasoning.

Teacher's Guide p. 215 - Magic Math Moment: Tens and Ones **Teacher's Guide p. 226** - Creating Number Combinations

Teacher's Guide pp. 244-245 - Number Riddles/ Introduce 19

Teacher's Guide pp. 318-319 - Number Representations 1-5

Teacher's Guide pp. 323-324 - Number Representations 6-10

Teacher's Guide pp. 334-335 - Addition to 5

Teacher's Guide pp. 336-338 - Number Combinations of 6 and 7

Teacher's Guide pp. 339-341 - Number Combinations of 8

Teacher's Guide pp. 342-343 - Number Combinations of 9 **Teacher's Guide p. 350 -** Number Bonds of 10

Teacher's Guide pp. 351-352 - Review Number Bonds

Teacher's Guide pp. 357-358 - Subitizing and Array Review

Teacher's Guide p. 359 - Formative Assessment: Create Arrays

Teacher's Guide p. 360 - Summative Assessment: Hanger

Activity

Teacher's Guide p. 378 - Formative Assessment: Different Ways to Make 5

Teacher's Guide p. 384 - "Shake, Spill, and Add"

Teacher's Guide p. 392 - Solving For X

Teacher's Guide p. 400 - Summative Assessment: Create

Addition Problems to 10

Teacher's Guide p. 434-435 - Using a Number Line to Subtract

Teacher's Guide pp. 466-467 - Review Addition and

Subtraction Facts

Teacher's Guide pp. 490-492 - Introduce Fractions

Teacher's Guide pp. 524-525 - Weighing Objects

Teacher's Guide pp. 550-551 - Teens Practice

Teacher's Guide pp. 552-553 - Place Value

Teacher's Guide p. 566 - Review Numbers and Sets 10 Through 20

Teacher's Guide pp. 590-591 - Hands on the Clock

Teacher's Guide p. 600 - Magic Math Moment: How Many to Make Ten?

Teacher's Guide pp. 620-621 - Composing and Decomposing Numbers 6-10

Teacher's Guide p. 622 - Addition Game Day

Teacher's Guide p. 624 - Magic Math Moment: Patterns Using Coins

Teacher's Guide pp. 624-625 - What's the Operation **Teacher's Guide pp. 632-633 -** Addition and Subtraction

Teacher's Guide p. 636 - Interpreting a Graph

^{*}The standards in this document were copied directly from the *New York State P-12 Common Core Learning Standards for Mathematics.*

^{**}Publisher's Note: The citations included in this alignment represent a sampling of the Starfall Kindergarten Math Curriculum. Each standard is covered in depth throughout the curriculum. Additional Starfall standards may be found in the Teacher's Guide.